

ANDRE NOTTON: A BIBLIOGRAPHY

1934 - 1963

Frederick Patten

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INTRODUCTION

This bibliography consists of a complete list of the American editions of the works of Andre Norton. It is being composed primarily for my Library Service 200 (Bibliography) class, but it is also in large part a labor of love. As an avid reader of science fiction, I have been following Miss Norton's books for ten years now, and with the reading of her non-science fiction books, I like to consider myself something of an expert in this one field.

Andre Norton is the pseudonym of Alice Mary Norton, currently a resident of Cleveland, Ohio. She is thoroughly familiar with books for children, having been at various times the manager of a book store, an employee of the Library of Congress, a children's librarian at the Cleveland Public Library, and the editor of Gnome Press' teen-age science fiction department. She is also a science fiction fan, which doubtlessly accounts for the bulk of her work being in that field.

Miss Norton's work consists entirely of fiction, mostly novels. Most of these are science fiction. She has stated that she does not consider herself an author of adult science fiction, though she admits that she has many adult readers. For this reason, attempting to place her works in any one age group is not easy. Her non-science fiction novels can be definitely classed as juveniles or young adult books, while her short stories and original paperback s-f novels have never appeared on the juvenile market. Many libraries buy two copies of her hardbound s-f novels; one for the juvenile &/or young adult shelf, and one for the adult s-f shelf. Virtually all of her s-f novels have been reprinted as paperbacks for sale to the adult market, and her books are Ace Books, Inc.'s fastest-selling items.

Though this paper is limited to the American editions of Miss Norton's works, I might mention that there are foreign editions. Most of her works now published by World Pub. Co. are published simultaneously in Canada by Nelson, Foster & Scott Ltd. There are British editions of some of her works. One or two of her works exist only in British editions (and are not included here).

The form of this bibliography is as follows:

The bibliography is divided into four sections. The first, and major section consists of a list of Miss Norton's novels. The second consists of her short stories, and the third of the books that she has edited. These works are arranged chronologically by date of publication in each section. The numbers assigned to these works pertain only to this bibliography, of course. The final section is the Index.

The entries are divided into three sections. The first consists of the basic information of complete title, publisher and date of publication, pagination, and original price. The second section contains the annotation of the work. The final section lists the illustrator or cover artist, and mentions anything that is more or less unique to that entry, such as series title, inclusion of a map, bibliography, etc.

I have not included the place of publication in the entry, since practically all the publishers are in New York City. There are only three exceptions: the World Publishing Co. in Cleveland, Ohio; Houghton Mifflin in Boston (Riverside Press, Cambridge); and FANTASY BOOK in Los Angeles (it was privately printed and was discontinued after eight issues).

Aside from the paperback editions, there has never (with the exception of nos. 62 and 63) been more than one edition of any of these works, though there has sometimes been more than one printing of an edition. This may or may not be noted in the works, and is ignored here. The entries are all, therefore, unless otherwise noted, first editions. The major exceptions are the paperback reprints: these bear the date of the copyright and original publication, and not that of the paperback edition. I have included both dates. The original date is from

the paperback itself. The actual date of publication has been determined from examining Ace Books' publishing order (fortunately, all Ace Books are consecutively numbered). Since Ace's policy in its "Double Novel" series is to combine a reprint with an original work, I have taken the copyright date of the original novel bound with the Norton title to be the date of publication of both. In the case of the single titles, I have based the date on an examination of the dates of the closest original titles to it (thus number F-167 is a Norton reprint bearing the original 1961 copyright date, while numbers F-165 and F-173 are original Ace books, both copyrighted and published in 1962; so I have placed 1962 as the date of publication of F-167).

A few of Miss Norton's works are under the alternate pseudonym of Andrew North. These are not separated from the others, though use of the North name is noted with the title entry. The use of the Andrew North name is now an open secret; the Ace reprints of these titles all carry biographies identifying North as Norton, and including Miss Norton's real name.

Typography: the short titles of the novels are underlined. Short story titles are enclosed in "quotation marks". Periodical titles are CAPITALIZED. Abbreviations: "d/j" stands for dust jacket (or book cover, book jacket, dust wrapper, etc.), and "s-f" for science fiction. All other abbreviations are standard ("illus." for illustrated, etc.)

Terms: in the s-f works, Terra is almost always used in place of Earth. This is a standard s-f convention; Terra is generally used to mean our Earth in the future.

The information in this bibliography is based on personal examination of each item (many of which are in my own collection). In the few cases that I have not been able to examine the item, I have indicated the source of information, or left a question mark.

In closing, I would like to ~~give~~ thankthanks to Forrest J. Ackerman, Miss Norton's former literary agent for several years, for letting me examine his collection of her s-f works; and to Donald A. Wollheim, editor of Ace Books, Inc., for supplying me with the names of the cover artists to the Ace editions, and for other information about the Ace editions of Miss Norton's novels.

THE NOVELS

(IN CHRONOLOGICAL ORDER)

1. The Prince Commands, being sundry adventures of Michael Karl, sometime crown prince & pretender to the throne of Morvania. D. Appleton-Century, 1934. viii, 269 p. \$2.00

A Graustarkian romance, in which Michael Karl is "brought up in America in ignorance of his parentage. The story is of the rebellion, court plots and intrigue which surround the young prince when he attempts to regain his kingdom." (Book Review Digest, 1934) I have not been able to examine this book myself.

Illus. by Kate Sereby. D/j by ?

2. Ralestone Luck. D. Appleton-Century, 1938. xii, 296 p. \$2.00

Teen-age detective. The setting is contemporary (1938) Louisiana. When young Rupert and Val Ralestone, and their sister Rickey, inherit the dilapidated old bayou mansion that is the last legacy of the Lords of Lorne, they are more interested in settling down and making a practical home than in dreaming of past family glories. But a rival claimant appears, and they are forced to take old legends seriously and begin a search for the lost family treasure, to prove that they and not the imposter are the true heirs to the estate.

Illus. by James Reid. D/j by ?

3. Follow the Drum, being the ventures and misadventures of one Johanna Lovell, sometime lady of Catkept manor in Kent county of Lord Baltimore's proprietary of Maryland, in the gracious reign of King Charles the Second. William Penn Publishing Corp., 1942. vi, 312 p. \$2.00

Historical. Gerrit Lovell and his young sister Johanna come to London in 1661, after years in exile with the English cavaliers, to collect an inheritance and settle down as country gentlefolk. But Gerrit is falsely implicated in a diehard Roundhead plot, and condemned to death. An attempt to switch identities with a dying redemptioner is only partly successful; before a full escape can be made, he is shipped to the New World to be sold with the other redemptioners. Johanna follows in search of him, first in Bermuda, finally in Maryland. While searching in Maryland, she buys land and begins a manor farm, as they had planned to buy in England. But when she finally finds Gerrit, he has begun a new life as a colonial merchant and does not wish his share of the estate, leaving Johanna free to marry her foreman and settle down as mistress of her own Catkept manor.

Front. by K. Loule (? Signature indistinct). D/j by ?

4. The Sword Is Drawn. Houghton Mifflin, and The Junior Literary Guild, 1944. viii, 173 p. \$2.00

War. When the German armies invade the Netherlands, young Lorens van Norreys, heir to a world-famous Dutch jewelry concern, joins the Allies to fight the Axis. He first battles the Japanese in the Dutch East Indies, finally returning to his occupied homeland to struggle out priceless family art treasures and to help the Underground against the Nazis.

Wash & charcoal illustrations, and d/j by Duncan Coburn. Foreword by Margaret Johnson. Text of Dutch national anthem.

5. Rogue Reynard. Being ~~the~~ tale of the Fortunes and Misfortunes and divers Misdeeds of that great Villain, Baron Reynard, the Fox, and how he was served with King Lion's Justice. Based upon the Beast Saga. Written by Andre Norton and Pictured by Laura Bannon. Houghton Mifflin, 1947. vii, 96 p. \$2.50

Fantasy. A novelized version of the old animal tale of how Reynard, the fox, refuses to come to court to answer his accusers for his misdeeds, first tricking the King's bailiffs, later falling into complete knavery; and how he is finally captured and dealt with. Written for a younger age group than most Norton books.

Illus. by Laura Bannon, in the children's picture book style. D/j also by Laura Bannon.

6. Scarface. Being the Story of one Justin Blade, late of the Pirate Isle of Tortuga, and how Fate did justly deal with him, to his great Profit. Harcourt, Brace, 1948. vii, 263 p. \$2.75

Pirates. By 1692, the heyday of the pirates was over, but Capt. Cheap, the most notorious villain of the day, insisted in raiding under the very nose of Sir Robert Scarlett, ex-pirate himself and now pirate-hunting Governor of Barbados, as part of a strange plot of revenge for Scarlett's desertion of the Brethren. The story centers about Scarface, the young prisoner-cabin boy who has been with Cheap as long as he can remember, who wins free of the pirates and begins to fashion an honest life for himself, then is recaptured by Cheap; all before discovering his true identity.

Illustrations and d/j by Lorence Bjorklund.

7. Sword in Sheath. Harcourt, Brace, 1949. 246 p. \$2.50

Foreign intrigue. Lawrence Kane and Sam Marusaki, ex-OSS men, journey to Indonesia after the war in a search for a downed bomber pilot who may still be alive on one of the islands. With Lorens van Norreys, who is seeking to reestablish the old family jewel business, they run into an uncharted island of legendary fame, Moro pirates searching for treasure, and escaped Nazi and Japanese war holdouts, before they are through.

Illustrations and d/j by Lorence Bjorklund.

8. Huon of the Horn; being a tale of that Duke of Bordeaux who came to sorrow at the hands of Charlemagne and yet won the favor of Oberon, the Elf King, to his lasting fame and great Glory. Harcourt, Brace, 1951. xii, 208 p. \$2.75

Fantasy. A newly novelized version of the old Carolingian legend of the youthful Duke of Bordeaux: how he slew the Emperor's evil son in fair combat, and was forced to go on a quest that led him through Saracen realms and other evil and dangerous places; that won him a fair wife and ultimately, after many adventures, a place of high honor in Faerie.

Illustrations and d/j by Joe Krush. This adaptation is "based on the [1534] English translation by Sir John Burchier, Lord Berners, as it appears in the publications of the Early English Text Society."

9. Star Man's Son. Harcourt, Brace, 1952. 248 p. \$2.75

S-f. Set in America, 200 years after an atomic war has destroyed civilization. When young Fors is denied his rights in the Fuma Clan because of his mutant blood, he sets out with his hunting cat, Lura, to win his own reputation in the ruined cities of the lowlands. There he gains a blood brother, Arskane, a hunter of a different tribe. Together they discover the Beast Things, a race of ratlike creatures mutated into human size and intelligence, spreading from the ruined city against mankind. After various adventures and escapes, Fors succeeds in warning his clan and the nearby tribe of Plainspeople of the danger. In the following war with the Beast Things, Fors wins his place back in his clan, and the two groups join in an agreement to re-found civilization.

Illustrations and d/j by Nicholas Mordvinoff.

10. Star Rangers. Harcourt, Brace, 1953. 280 p. \$2.95

S-f. In 3054 A.D., in the dying days of the First Galactic Empire and Central Control, the Stellar Patrol ship Starfire crashes on an unknown planet while remapping forgotten areas of the Empire. In searching for civilization, the survivors (the story centers around Ranger Sergeant Kartr) discover a ruined city in which the survivors of a previously marooned passenger ship have settled. Joining the larger group, the Rangers are forced into opposition of the Empire politician who has made himself dictator of the castaways. During the following battles, those preferring freedom leave the city for the untouched country area. While founding a colony in exile and gaining new refugees from the crumbling Empire, the Rangers find that they are on Terra, the lost semilegendary birthplace of their interstellar civilization.

D/j by Richard M. Powers.

11. Daybreak--2250 A.D. Ace Books D-69, c1952 [1954]. 182 p. 35¢

S-f. A reprint of no. 9. "Complete and Unabridged"

Cover by Edward Valigursky. Original title given as note. Bound back-to-back with Beyond Earth's Gates, by Lewis Padgett and C. L. Moore. 138 p. c1954.

12. The Stars Are Ours! World, 1954. 237 p. \$2.75

S-f. Set in 2500 A.D., after an atomic war has destroyed civilization, the first half of this novel tells how young Dard Ibruis joins an outlawed group of scientists building a spaceship in secret, to escape from the anti-scientific dictatorship ruling Terra. The second half tells of the exploration of the new planet Astra by the refugees, with the discovery of a friendly race of merpeople, and a civilization ruined by its own cataclysmic war.

D/j by Virgil Finlay.

13. At Swords' Points. Harcourt, Brace, 1954. 279 p. \$3.00

Foreign intrigue. When Stark Anders is killed in the Netherlands, a cryptic note leads his younger brother Quinn to Stark's friend, Lorens van Morreys. Van Morreys reveals that he has organized members of the old wartime Underground into a private espionage service through his jewel firm, and that Stark had been working privately on the trail of a set of fabulously valuable gem-encrusted statuettes lost for over a hundred years. Quinn, with van Morreys' help, takes up the search, to find the lost Bishop's Menie and the rival Communist organization, led by a nameless Eurasian, that killed his brother.

D/j by Richard M. Powers.

14. Yankee Privateer. World, 1955. 300 p. \$2.75

Historical. In 1779, young Fitzhugh Lyon, on his way to join the Colonial Armies, is shanghaied into the newly-formed U.S. Marines, aboard a privateer. He is determined to escape to fight the British in the manner of his own choosing, but before he can, the privateer is captured. Fitz and the captain escape from their English prison, but as Fitz is travelling in disguise to a Yankee rendezvous point, he falls in with the English branch of his family, a once-powerful estate falling into corruption and decay. Rejecting the dying lord's offer to make him the next heir of the Lyons of Starr in an attempt to rejuvenate the line, Fitz escapes again to rejoin his shipmates as a regular Marine.

Illustrations and d/j by Leonard Vosburgh.

15. The Last Planet. Ace Books D-96, c1953 [1955]. 192 p. 35¢

S-f. A reprint of no. 10. "Complete & Unabridged"

Cover by Edward Valigursky. Original title given as note. Bound back-to-back with A Man Obsessed, by Alan E. Mourse. 127 p. c1955.

16. Sargasso of Space, by Andrew North. Gnome Press, 1955. 185 p. \$2.50

S-f. Young Dane Thorson joins the crew of the Free Trader (tramp space trader) Solar Queen just as that ship gambles its entire purse on trading

rights to what turns out to be an apparently barren planet (Limbo), one of many discovered by Terrans to have been destroyed in a mysterious long-ago interstellar war. But a journey to Limbo reveals that some of the Fore-runners' war devices are still intact, and a machine designed to draw spaceships down to destruction has been put back into operation by space pirates. The Queen is captured, and Dane "wins his spurs" in the subsequent battle to regain her.

D/j by Ed Enshwiller. "A Dane Thorson - Solar Queen Adventure by Andrew North".

17. The Stars Are Gursi. Ace Books D-121, c1954 [1955]. 183 p. 35¢

S-f. A reprint of no. 12. "Complete & Unabridged"

Cover by Edward Valigursky. Bound back-to-back with Three Faces of Time, by Sam Merwin, Jr. 135 p. c1955.

18. Star Guard. Harcourt, Brace, 1955. 247 p. \$3.00

S-f. The same basic setting as no. 10, but four millennia earlier. When Terrans reach the stars, they find the galaxy already united under the government of Central Control. Discriminated against, the Terrans are relegated to the position of the galaxy's mercenary soldiers, limited to fighting for backward planetary rulers with local weapons. In 3956 A.D., young Kana Karr joins a mercenary Horde hired to fight in a civil war on the feudal planet of Fronn. But they are defeated and their backers destroyed when they are suddenly opposed by another Horde using the most modern deadly weapons, with Central Control backing, in a plot by CC to revoke what little power the Terrans have and to completely limit them to Terra. During the fight of the Horde off the now-hostile planet, and the escape back to Terra with Horde Blademaster Hansu, Kana learns of the Terrans' own counterplot, finally becoming a part of it to help Terra win its own rights to the stars.

Front. and d/j by Richard M. Powers.

19. Plague Ship, by Andrew North. Gnome Press, 1956. 192 p. \$2.75

S-f. Sequel to no. 16. In the opening of the planet Sargol to trade, the Solar Queen has to fight off illegal competition from one of the large interstellar trading companies to win a trading contract from the felinoid Salariiki race. On the trip back to Terra, however, the crew of the Queen falls ill of an unknown, presumably Sargolian disease. As one of the only crewmen unaffected, Dane Thorson must find a cure for the others, helping pilot the ship back to Terra in the process. He is successful, but on their return they find that the Queen has been reported as carrying a deadly plague, and general orders have been posted to destroy her before she has a chance to spread it. Dane and his shipmates are faced with the problem of avoiding the shoot-on-sight order, while at the same time attempting to prove to the authorities that they are not plague carriers.

D/j by Ed Enshwiller. "A Dane Thorson - Solar Queen Adventure by Andrew North"

20. The Crossroads of Time. Ace Books D-164, 1956. 169 p. 35¢

S-f. When Blake Walker, foster-son of a police detective, sees one man holding another at gunpoint outside his apartment, he steps in to rescue the other. The other identifies himself as Kittson, an FBI agent, asking Blake to cooperate in aiding him and his men. Blake does so, gradually to find out that they are agents not of the FBI, but of an advanced time probability level guard force, in pursuit of a criminal who hopes to use the weapons of his level to make himself dictator over a less technologically-advanced world. Sucked into the battle because of unique extrasensory powers of his own, Blake fights the criminal, Franj, in a ruined New York on a level in which civilization was destroyed in an extended World War II, and on the totally alien level of Ixanilia.

Cover by ? Bound back-to-back with Mankind on the Run, by Gordon R. Dickson, 151 p. c1956.

21. Stand to Horse. Harcourt, Brace, 1956. vi, 242 p. \$3.00

Western. Ritchie Peters joins the Army's 1st Dragoons stationed in Santa Fe in 1859 as a miserable raw recruit. But he gradually adjusts to the desert and mountains of the West and to the Army life, finally winning the acceptance of the veteran troopers after the patrol he is on is ambushed by the Apaches, and he and his companions win a grueling fight back to the post against nature and the Indians.

D/j by Edwin Schmidt. Bibliography.

22. Star Born. World, 1957. 212 p. \$2.75

S-f. Sequel to no. 12, set about 500 years later. Dalgard Nordis, of the human colony on Astra, and his native nerman friend Sssuri, go exploring uncharted regions, to discover the remnants of the sadistic, tyrannical race whose atomic war had destroyed that planet's civilization centuries earlier. At the same time, a spaceship from the new liberal Terran government lands on Astra on an explorational voyage. The tyrant race (Those Others) tries by guile to win the Terrans' help in reestablishing its rule over Astra; but a young crewman, Raf Kurbi, suspects their motives. The book follows both Raf, as he probes into Those Others' plans, and Dalgard and Sssuri, as they spy on Those Others in an attempt to stop the tyrants before the rebirth of their power is complete.

D/j by Virgil Finlay.

23. Star Guard. Ace Books D-199, c1955 [1957]. 214 p. 35¢

S-f. A reprint of no. 18. "Complete & Unabridged"

Cover by Ed Emiskiller. Bound back-to-back with Planet of No Return, by Poul Anderson. 105 p. c1957.

24. Sea Siege. Harcourt, Brace, 1957. 216 p. \$3.00

S-f. Griff Gunston is living with his father, a scientist, at a scientific base on the West Indies island of San Isadore, investigating an unknown disease killing fish, and the mystery of several plundered ships. Strange undersea activity becomes increasingly deadly, at the same time that international tensions are mounting. A brief, deadly World War III leaves San Isadore isolated, to be suddenly attacked by giant, intelligent sea creatures. Griff and his companions, with the survivors of a Soviet submarine, unite to defend the island in a new war lineup of man against fish.

D/j by Richard H. Powers.

25. Sargasso of Space, by Andrew North. Ace Books D-249, c1955 [1957]. 192 p. 35/

S-f. A reprint of no. 16. "Complete & Unabridged"

Cover by Ed Emshwiller. Bound back-to-back with The Cosmic Puppets, by Philip K. Dick. 127 p. c1957.

26. Star Gate. Harcourt, Brace, 1958. 192 p. \$3.00

S-f. The medieval-culture planet Gorth has been benevolently ruled by the mysterious Star Lords from Terra for centuries, but the Star Lords are finally leaving, and the enforced world peace is breaking down. Young Kincar s'bud, the heir to a large land holding, is forced to flee his rights because of his mixed Gorth-Terran blood, and join a last, small group of Star Lords leaving the planet. Instead of departing by star ship as do the others, Kincar's party travels through an interdimensional gate to a parallel Gorth, hoping to find better conditions. Instead, they find a much worse state, as this Gorth was also dominated by Terrans, who enslaved the natives rather than helping them. Kincar and the Star Lords help the natives in destroying the rule of their tyrannical counterparts.

D/j and title-page illustration by Richard H. Powers.

27. The Time Traders. World, 1956. 219 p. \$3.00

S-f. Set in the last quarter of this century. When Ross Murdoch volunteers to join a secret government project in lieu of being psychologically "rehabilitated", he is taken to a top-secret Arctic base. There he learns that the U.S. has managed to obtain the plans of a time travel machine the Soviets have mysteriously acquired, with which the Reds are getting ultra-scientific equipment, not from the future, but from the past! Ross, teamed with archaeologist Gordon Ashe, travel to the Britain of 2000 B.C. where, disguised as traders of the Beaker People culture, they seek the source of the Red finds. They learn the devices are coming from an alien spaceship which crashed on Earth at that time, and which the Reds found in our time. Before they can report this, they are attacked by the Reds. Ross finds himself separated from Gordon, and forced to find his way back to the American base alone, despite the Reds, several tribes of primitive native Europeans, and the alien Baldies whose spaceship the Reds have been looting.

D/j by Virgil Finlay.

28. Star Born. Ace Books D-299, c1957 [1958]. 186 p. 35¢

S-f. A reprint of no. 22. "Complete & Unabridged"

Cover by Ed Ershwiller. Bound back-to-back with A Planet for Texans, by H. Bean Piper & John J. McGuire. 101 p. c1958.

29. The Beast Master. Harcourt, Brace, 1959. 192 p. \$3.00

S-f. Young Hosteen Storm is a Beast Master in the Terran armed forces, the telepathic partner and leader of a team of animal scouts. When Terra is destroyed by the alien Xiks in an interstellar war, Hosteen is resettled on the planet Arzor, where life most closely resembles his Navajo homeland. Hiring on to one of the ranches there, he becomes friends with the native Norbie tribes just as one of the Terran ranchers accuses the Norbies of raiding his stock. Hosteen, with his animal friends, goes into unexplored territory to find the truth behind the raids and prevent a Terran-Norbie war. After stumbling across a remnant of a hitherto-unknown ancient super-scientific race, he discovers the raids to be the work of a small band of Xiks. After defeating the Xik leader in single combat, Hosteen persuades the Norbies and Terrans to keep the peace and remain united against the common foe.

D/j by Richard M. Powers.

30. Flame Ship, by Andrew North. Ace Books D-345, c1956 [1959]. 178 p. 35¢

S-f. A reprint of no. 19. "Complete & Unabridged"

Cover by Edward Valigursky. Bound back-to-back with no. 31.

31. Voodoo Planet, by Andrew North. Ace Books D-345, c1959. 78 p. 35¢

S-f. Sequel to nos. 16, 19. Dane Thorson and the crew of the Solar Queen are invited for a holiday to the tropical planet Khatka, settled by African Negroes. Because of their friendship with their host, Chief Ranger Asaki, they win the enmity of the planet's chief witch doctor, Lumbrilo, who has been using extrasensory "magic" to advance his position. On a hunting trip over the dense jungle, the Terrans' flier crashes, and they are forced to trek back to civilization, defending themselves against both the alien wildlife and Lumbrilo's esp powers. Tau, the Queen's Chief Medic, uses esp powers of his own to combat Lumbrilo, revealing Lumbrilo's plot to seize control of Khatka. Lumbrilo is finally slain in a mental battle with Tau, with Dane's help.

Cover by Ed Ershwiller. Bound back-to-back with no. 30.

32. Galactic Derelict. World, 1959. 224 p. \$3.00

S-f. Sequel to no. 27. Ross Murdock and Gordon Ashe, with a young Apache, Travis Fox, journey back into America's past to the time of the Folsom Man, after the secrets of a Baldy spaceship crashed in American territory. Their

attempt to bring the ship into the present is successful, but the trip jers- the ship's automatic notors into action, and the ship takes off on a millen- nis-old preprogrammed course, with Travis and the others still on board. The ship's interstellar destination turns out to be in ruins, and the Terrans are forced to experiment blindly with the still-dangerous alien equipment in an attempt to program a reversal of the ship's flight pattern, as their only chance to get back to Earth.

D/j by Ed Eshwiller.

33. Secret of the Lost Race. Ace Books D-381, 1959. 132 p. 35¢

S-f. The orphan Jektar grew up in the slums of the Terran spaceport of N'Yok, drifting naturally into one of the criminal organizations there. When he is caught in a police raid and sold as a labor slave on the harsh planet Fenris, he accepts this as one of the hazards of his trade. But after escaping the labor gangs and joining a band of other escapees, raiding the companies for supplies, he learns that he is of special interest to the Terran government, for unknown reasons. Battling to become more than a pawn in the secretive struggle between the military Space Scouts, which seeks to kill him, and the governmental Council, which seeks to keep him alive, he becomes a member of a group attempting to free Fenris from company domination, fighting for Fenris' freedom and his own heritage at the same time.

Cover by Edward Valigursky. Bound back-to-back with One Against Hercules, by Jerry Sohl. 124 p. c1959.

34. Storm Over Warlock. World, 1960. 251 p. \$3.00

S-f. Shann Lantee is a young menial attached to the Terran Survey Corps, exploring the planet Warlock as a base in Terra's war against the beetlelike Throgs. When the Throgs attack unexpectedly, only Shann and the two especially-trained wolverines in his care, and officer Ragnar Thorvald escape. Fleeing from the Throgs, Shann and Thorvald encounter a strange matriarchal native civilization. After successfully making contact, they persuade the wyvernlike natives to help them in learning Throg secrets. Though Shann is finally captured, he manages to alert a Terran transport to a Throg trap. The Throgs are defeated, and Shann is accepted into the Survey Corps as a regular Cadet.

D/j by Ed Eshwiller.

35. The Sioux Spaceman. Ace Books D-437, 1960. 133 p. 35¢

S-f. An uneasy peace is being maintained between the Terran League and the tyrannical Styor empire, when young Kade Whitehawk is sent to join a Mixed Team opening up the Styor planet of Klor for trade. Already on probation for a previous mistake, Kade is specifically ordered not to antagonize the Styor rulers in any way. But Kade is unable to ignore the brutal way the Styor treat their native Ikkinni slaves. He finally rebels against his orders, helping a band of Ikkinni to escape their masters, and training them in his own nomadic Indian customs so that they will be able to offer an effective resistance to the Styor rule. At the end, expecting to be cashiered, he

learns that he was sent to Klor in the hopes that he would be able to do this, and he is accepted into a Terran espionage group whose purpose is to hasten the fall of the decaying Styor empire.

Cover by Edward Valigursky. Bound back-to-back with And Then the Town Took Off, by Richard Wilson. 123 p. c1960.

36. Shadow Hawk. Harcourt, Brace, 1960. xiii, 237 p. \$3.50

Historical. Set in Egypt in 1590 B.C., when Egypt has been under the rule of the Hyksos invaders for 400 years. Young Rahotep, heir to the Striking Hawk Nome, is a captain in the Desert Scouts of Iubia, the only part of Egypt still possessing any self-government. When he is cheated out of his inheritance by his half-brother, he allies himself and his men to the two sons of the Pharaoh, who are planning a revolt against the Hyksos overlords. Joining the Princes in Thebes, Rahotep is hard-pressed to avoid being used as a pawn by the opposed court factions in their deadly political intrigues. Accused of the murder of the Pharaoh, he barely manages to prove his innocence in time to rejoin the young Princes in their first attack on the Hyksos stronghold of Neferusi. Entering the city as a spy, he succeeds in opening the gates to the Egyptians, helping win the battle that led to the establishment of the Eighteenth Dynasty.

D/j by Edwin Schmidt. Contains a map, brief historical background, and cast of principal characters.

37. The Time Traders. Ace Books D-461, c1958 [1960]. 191 p. 35¢

S-f. A reprint of no. 27. "Complete & Unabridged"

Cover by Ed Emshwiller.

38. Ride Proud, Rebel! World, 1961. 255 p. \$3.75

Historical. Drew Rennie grew up an unwanted child on his grandfather's Kentucky estate, because of family differences. When the Civil War broke out, he ran off to join the Confederate forces. Now, by 1864, he has become an experienced soldier, though still in his teens. When Eoyd Barrett, a hero-worshipping younger friend of his, insists on joining the Southern army too, Drew becomes his partner-tutor. With another friend, Anse Kirby of Texas, they slowly fight out the rest of the War, finally surrendering with General Forrest in May, 1865. Returning home Drew finds that his grandfather has died, and papers have been found in his effects proving that Drew's father, believed dead, is still alive out West.

D/j by W. T. Mars. Contains a portion of Gen. Nathan Bedford Forrest's farewell to his troops.

39. Galactic Derelict. Ace Books D-493, c1959 [1961]. 192 p. 35¢

S-f. A reprint of no. 32. "Complete & Unabridged"

Cover by Ed Enshwiler (reprint of original a/j).

40. The Beast Master. Ace Books D-509, c1959 [1961]. 159 p. 35¢

S-f. A reprint of no. 29. "Abridged"

Cover by Edward Valigursky. Bound back-to-back with no. 41.

41. Star Hunter. Ace Books D-509, 1961. 96 p. 35¢

S-f. Ras Hume, scout for the Out-Hunters' Guild (space explorers), scouting the newly-discovered planet Jumala, discovers a lifeboat from the Largo Drift, a spaceship lost six years previously. Since the Drift was carrying the young heir to one of the galaxy's greatest fortunes when it disappeared, Hume arranges with Milfors Wass, a master-criminal of the planet Hekuatl, to "find" the heir there - or someone of the appropriate age that they can control, mind-doctorod to believe that he is the heir. The victim is Vye Lensor, a young orphan-derelict from Hekuatl's slums. But once planted on Jumala, Vye's mind-conditioning proves faulty; while he does not remember who he is, he knows that he is not Rynch Brodie, the heir. Before Vye and Hume can straighten things out, they are attacked by the mechanical remnants of a vanished unsuspected civilization, and they are forced to team together against the mechanical danger and the doublecross of Wass.

Cover by Ed Enshwiler. Bound back-to-back with no. 40.

42. Catseye. Harcourt, Brace & World, 1961. 192 p. \$3.25

S-f. Orphaned during an interstellar war and deported to the planet Korwar, young Troy Moran is allowed to leave the Dipole camp there when he is hired as a clerk by an exclusive pet shop, specializing in exotic alien animals. When Troy discovers that he is able to contact several animals from Terra mentally, and that they are being controlled by an unknown agent which they fear, he realizes that he is being involved in some plot. After his employer is killed, Troy flees with the animals to an underground cavern world in one of Korwar's large hunting preserves. Joined there by Berne, one of Korwar's powerful Rangers, he learns of the cold-war battle still existing between planets, in which his animal companions were especially bred to be telepathic spies for the enemy. Caught in the middle between Council and Confederation forces, Troy is forced into some quick decisions as to where his loyalties lie, and what he can do about them.

D/j by Richard M. Powers.

43. Storm Over Warlock. Ace Books F-109, c1960 [1961]. 192 p. 40¢
S-f. A reprint of no. 34. "Complete & Unabridged"
Cover by Ed Emshwiller (reprint of original d/j).
44. Star Guard. Ace Books D-527, c1955, "Second Printing, 1961". 214 p. 35¢
S-f. A reissue of no. 23.
Cover by Ed Emshwiller (also reissue). New advertising matter.
45. Daybreak—2250 A.D. Ace Books D-534, c1952 [1962]. 192 p. 35¢
S-f. A reissue of no. 11.
Cover by Edward Valigursky (also reissue). New advertising matter.
46. The Last Planet. Ace Books D-542, c1953 [1962]. 192 p. 35¢
S-f. A reissue of no. 15.
Cover by Edward Valigursky. (also reissue).
47. The Crossroads of Time. Ace Books D-546, c1956 [1962]. 169 p. 35¢
S-f. A reissue of no. 20.
Cover by ? (also reissue). New advertising matter.
48. The Defiant Agents. World, 1962. 224 p. \$3.50
S-f. Sequel to nos. 27, 32. With the secrets of the Baldy spaceships solved, both the U.S. and the Reds are racing to colonize as many of the old Baldy planets as they can. In an attempt to settle the planet Topaz ahead of the Reds, the U.S. sends out a group of Apache settlers including Travis Fox, hypnotically mind-regressed to the time when the Apaches were nomadic warriors, so that they will be at the best advantage on this planet so geographically similar to the old American West. But their transport ship is shot down on arrival by the Reds, and the survivors, most of whom are still living mentally in the past, find themselves completely cut off on the new world. After some exploring, they find that the Reds have begun a base there, manned by Mongols who have been mentally regressed by the same process. Travis helps organize the Apaches to adjust to Topaz, and persuades them and a band of escaped Mongols to join in a united attack on the Red base, with weapons from an ancient base of the Baldies, so that the planet will be free for both Apache and Mongol to return to the old ways of life.
D/j by Ed Emshwiller.

49. Eye of the Monster. Ace Books F-147, 1962. 80 p. 40¢

S-f. Young Rees Waper is an unwilling member of his uncle's mission post on the planet Ishkur. When the Terran government decides to remove its protection there and allow self-rule, the reptilian natives go on a murder rampage against all non-Ishkurdians on the planet. With the mission destroyed, Rees and the young son of one of the missionaries set out for the nearest remaining Terran stronghold, 500 miles away. Picking up two more refugees from a sacked trading post of the felineoid Salariki, Rees and Isiga, the Salarika, lead the small group in its fight across the jungle world, battling the wild life and the pursuing natives armed with captured Terran weapons.

Cover by Ed Eashwiller. Bound back-to-back with no. 50.

50. Sea Siege. Ace Books F-147, c1957 [1962]. 176 p. 40¢

S-f. A reprint of no. 24. "Complete & Unabridged"

Cover by Edward Valigursky. Bound back-to-back with no. 49.

51. Rebel Spurs. World, 1962. 224 p. \$3.50

Western. Sequel to no. 38. Drew Rennie arrives in Tubacca, Arizona in 1866 to find his father, who had been told that Drew died at birth. But having memories of his previous unhappy home, Drew signs on as a ranchhand under a false name at Hunt Rennie's ranch, to decide whether he wants a part of this life before claiming it. With his friend Anse Kirby, he runs into trouble with Capt. Bayliss, the Rebel-hating commander of the local army garrison, who accuses them of being members of a gang of ex-Confederate raiders turned outlaw. Drew is about to leave and start a new life elsewhere, when his papers proving his identity are stolen, and he is imprisoned by the army as a horse thief. Escaping, he sets out to help capture the real outlaws, to get his papers back and to prevent Bayliss from accusing his father of being the outlaws' partner. Instead, he is captured by the gang and almost killed before Hunt Rennie tracks them down. With the outlaws destroyed and his real identity revealed, Drew joins his father and settles down in his real home.

D/j by Peter Burchard.

52. Gatseve. Ace Books F-167, c1961 [1962]. 176 p. 40¢

S-f. A reprint of no. 42. "Complete & Unabridged"

Cover by Ed Eashwiller.

53. Lord of Thunder. Harcourt, Brace & World, 1962. 192 p. \$3.25

S-f. Sequel to no. 29. When the Norbie natives of Arzor all leave their tribal grounds to gather in the unexplored region of the Peaks, the Terran settlers begin fearing a native uprising. Hosteen Storm is sent into this

area, both to look for survivors of a Terran transport downed in the war against the Xika, and to discover whether the Norbies are waiting for any hostile purpose. Captured by the Norbies, he is left as a sacrifice in a sacred cave. On freeing himself, he discovers that the cave leads into a cavern filled with the scientific devices of the unknown lost race, which are being operated by Dean, a survivor of the wrecked transport. Hosteen is captured again by Dean, who boasts of how he is using the machines to make the Norbies believe he is a god, and how he will use them as an army to make himself master of the planet. Hosteen escapes to lead a group of Terrans against the crazed soldier. During the struggle in the cavern, the unknown machines are misused into a self-destruction that nearly annihilates both the Terrans and the Norbies. Without the machines to back him, Dean is destroyed by the Priests of the old Norbie religion, and the peace is maintained.

D/J by Richard M. Powers.

54. The Defiant Agents. Ace Books F-183, c1962 [1963]. 192 p. 40¢

S-f. A reprint of no. 48. "Complete & Unabridged"

Cover by Ed Eashwiller.

55. Star Born. Ace Books F-192, c1957 [1963]. 186 p. 40¢

S-f. A reissue of no. 28.

Cover by Ed Eashwiller (also reissue). New advertising matter.

56. Key Out of Time. World, 1963. 224 p. \$3.50

S-f. Sequel to nos. 27, 32, 48. While opening up the now-barren planet Hawaika for American colonization, Ross Murdock and Gordon Ashe are setting up a temporal gate when a storm hits. The gate is destroyed and they, with Karara Trehern, a Polynesian girl, and her two dolphin partners, are marooned in Hawaika's past. Becoming involved in a growing war between the world's two intelligent races, the primitive seafaring Rovers and the dying, highly scientific Foanna, Ross discovers that the real instigators of the trouble are the alien Baldies. The Terrans have arrived at the time when the Baldies were adding Hawaika to their empire, by tricking the two native races into fighting each other until neither was strong enough to oppose them. Ross, Ashe, and Karara help the Hawaikian peoples join together in using the almost-forgotten Foanna sciences to defeat the Baldies, in an attempt to alter history and prevent the unknown cataclysm that had left Hawaika barren of all life when the Terrans arrived.

D/J by Giac Faragasso.

57. Witch World. Ace Books F-197, 1963. 222 p. 40¢

S-1. Ex-Colonel Simon Tregarth, hunted by both the law and the underworld on this Earth, is given the chance to use the mystical Siege Perilous to escape into a different world. He finds himself in a strange realm governed either by magic or an unknown science; he does not know which. The nation of Estcarp, in which Simon emerges, is ruled by a matriarchy of Witches, feared and under attack by this world's other domains. Falling in love with one of the Witches, Simon takes service in Estcarp and is sent to defend Sulcarkeep, Estcarp's only ally, from an attack by the inhuman Kolder. Sulcarkeep falls, and Simon escapes into Alizon, just as that country opens a fanatical slaughter against its resident Estcarpians. Reasoning that the people of Alizon are being led into this by unnatural powers, the Witches risk their entire strength in one strike against the Kolder stronghold of Gorn. Gorn is taken after a battle both physical and mental, and Simon wins the hand of the Witch, Jaelithe, to blend his life fully into his new homeworld.

Cover art and title-page illustration by Jack Gaughan".

THE SHORT STORIES

(ALL SCIENCE FICTION)

58. "The People of the Crater", by Andrew North. In FANTASY BOOK v.1, no.1 (1947), p. 1-18.

During a scientific expedition over the South Pole in 1971, Capt. Garin Featherstone crashes in a fog-enshrouded crater peopled by a lost civilization known as The Folk. Garin is persuaded to rescue the Daughter of the Folk, the beautiful Thralla of the Light, from their age-old enemies, the inhuman Black Ones. Garin steals Thralla back from the Caves of Darkness, and organizes The Folk to defeat the Black Ones when they attempt to recapture Thralla and destroy The Folk. In this battle, Garin kills Kepta, leader of the Black Ones, who has been his enemy down through the ages through various reincarnations. Garin finally weds Thralla, and remains to become the High Priest of The Folk.

Illus. by Robert K. Murphy, Neil Austin, and Charles McHart.

59. "The Gifts of Asti", by Andrew North. In FANTASY BOOK v.1, no.3 (1948), p. 8-17.

When the city of Memphir on the planet Erb falls to the barbarian hordes, Varta, last Maiden of the Temple of the god Asti, flees into the unexplored wastelands. Accompanied by her reptilian friend Lur, she follows the last commands of Asti, and is led along long-forgotten paths until, in the midst of a war-torn desolation, she discovers the wreckage of an age-old spaceship from Earth, whose young pilot is still alive in suspended animation. With him, she is to re-establish civilization on Erb.

Illus. by Crosetti. This story was advertised at the conclusion of "The People of the Crater" as a forthcoming sequel. However, there is absolutely no plot connection between the two that I can find.

60. "Mousetrap". In THE MAGAZINE OF FANTASY AND SCIENCE FICTION v.6, no.6 (June 1954), p. 47-52.

One of the largest tourist attractions on Mars is the "sand monsters", weird natural formations in the Martian deserts. Because they are so fragile that they crumble to dust at a touch, there are tremendous cash awards promised to the man who can deliver one intact back to Terra for scientific study. The government refuses to allow any experimentation on the few remaining monsters, however. When desert prospector Sam Levatts has his personal monster ruined by Ler Collins, a Terran after the award money, he perfects a scheme in revenge that allows him to collect the award at Collins' expense.

61. "Mousetrap". In The Best Science-Fiction Stories and Novels: 1955, edited by T. E. Dikty (Frederick Fell, 1955), p. 144-152.

A reprint of no. 60.

BOOKS EDITED BY ANDRE NORTON

(ALL SCIENCE FICTION)

62. Bullard of the Space Patrol, by Malcolm Jameson. Edited, with an Introduction and Notes, by Andre Norton. World, 1951. 255 p. \$2.50

The collected stories of Commander John Bullard of the Space Patrol, in the 40th century, and how he rose through the ranks from Lieutenant to Admiral of the Fleet. This series of short stories by Malcolm Jameson (1891-1945)

originally appeared in ASTOUNDING SCIENCE-FICTION between 1940 and 1945, and was considerably popular at the time. Commander Bullard can best be described as the Horatio Hornblower of Outer Space. This collection includes the stories: "Admiral's Inspection", "White Mutiny", "Blockade Runner", "Bullard Reflects", "Brimstone Bill", "Orders", and "The Bureaucrat".

D/A by Safran.

63. Bullard of the Space Patrol, by Malcolm Jameson. Edited, with an Introduction and notes, by Andre Norton. World, 1951. "World Junior Library Edition". 296 p. \$1.00

A reprint of no. 62 on a much cheaper paper from the same plates, omitting the First Edition notice and "The Bureaucrat" (p. 207-255 in the above item).

D/J by Virgil Finlay.

64. Space Service. Stories by Theodore R. Cogswell [and others]. Edited with an Introduction and Notes by Andre Norton. World, 1952. 277 p. \$2.50

A collection of ten adventures in the future, each focusing around a man of a particular occupation: a medic in charge of keeping Earth free from alien diseases, an interstellar linguistics expert, an Imperial Space Marines commander, etc. Contents: "Command", by Bernard I. Kahn; "Star-Linked", by H. B. Fyfe; "Chore for a Spaceman", by Walt Sheldon; "The Specter General", by Theodore R. Cogswell; "Implode and Peddle", by H. B. Fyfe; "Steel Brother", by Gordon R. Dickson; "For the Public", by Bernard I. Kahn; "Expedition Polychrome", by J. A. Winter, M.D.; "Return of a Legend", by Raymond Z. Gallun; "That Shave of Glory", by C. M. Kornbluth.

D/J by Virgil Finlay.

65. Space Pioneers. Stories by Eric Frank Russell [and others]. Edited with an Introduction and Notes by Andre Norton. World, 1954. 294 p. \$2.75

A collection of stories about the explorers and settlers of outer space, each dealing with a specified planet or star system. Contents: "The Illusionaries", by Eric Frank Russell; "Moonwalk", by H. B. Fyfe; "Trail Blazer", by Raymond Z. Gallun; "Thou Good and Faithful", by K. Houston Brunner; "The End of the Line", by James H. Schmitz; "A Peil of Air", by Fritz Leiber; "The Farthest Horizon", by Raymond F. Jones; "Asteroid of Fear", by Raymond Z. Gallun; "Page and Player" by Jerome Bixby.

D/J by Virgil Finlay.

66. Space Police. Edited with an Introduction and Notes by Andre Norton.
World, 1956. 255 p. \$2.75

Divided into three sections. "We Police Ourselves" contains stories of police and military security action in Earth's future: "Bait", by Roy L. Clough, Jr.; "The Closed Door", by Kendall Foster Crossen; "Boop", by James H. Hish. "We Are Policed" contains stories on the theme that we are now being policed without our knowledge by alien societies: "Of Those Who Come", by George Longton; "Police Operation", by H. Beam Piper; "Pax Galactica", by Ralph Williams. "Galactic Agents" contains stories of human policemen, spies, and private detectives operating in the far future on an interstellar scale: "Tough Old Man", by L. Ron Hubbard; "Agent of Vega", by James H. Schmitz; "The Sub-Standard Sardines", by Jack Vance.

D/S by Virgil Finlay.

ADDITIONS

- 59-a. "All Cats are Gray", by Andrew North. In FANTASTIC UNIVERSE v.1, no.2 (August-September 1953), p. 129-134.

Steena and her gray cat, Bat, were mysterious solitary roamers among the Solar System's stellar-port dives, until they joined the down-and-out spaceman, Cliff Moran, in a search for the haunted derelict luxury spaceship, Empress of Mars, in an unusual attempt to break the death-curse and win that ship's treasures to reestablish themselves.

- 57-a. The Stars Are Ours! Ace Books F-207, c1954 [1963]. 183 p. 40¢.

S-f. A reissue of no. 17.

Cover by Edward Valigursky (also reissue). New advertising matter.

- 57-b. Huon of the Horn. A tale of that Duke of Bordeaux who came to sorrow at the hands of Charlemagne and yet won the favor of Oberon, the elf king, to his lasting fame and great glory. Adapted by Andre Norton. Ace Books F-226, c1951 [1963]. 128 p. 40¢

Fantasy. A reprint of the text and some of the illustrations of no. 8. "Complete & Unabridged"

Cover by Jack Gaughan. "Illustrated by Joe Krush"

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